**Mohamed Osman**

929 Bunchberry Way

Ottawa, Ontario, K1T 0L6

(613) 286-0701, [mohamedtosman@cmail.carleton.ca](mailto:mohamedtosman@cmail.carleton.ca)

GitHub: <https://github.com/mohamedtosman>

LinkedIn: [www.linkedin.com/in/mohamed-osman-04318483](http://www.linkedin.com/in/mohamed-osman-04318483)

Website: <https://mohamedtosman.github.io/>

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| **EDUCATION** |

**Bachelor of Engineering, September 2012-June 2017**

**Computer Systems Engineering (Co-op Option)**

Carleton University, Ottawa, Ontario

* Dean’s List
* CGPA: 9.69/12.0

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| **WORK EXPERIENCE** |

**Software Developer January 2018-Current**

Ciena, Ottawa, Ontario

* Designing and developing **C** and **C++** code from scratch for the upcoming 6500 Reconfigurable Line System (RLS) photonic layer solution
* Working in an **agile** environment and participating in daily **scrums** and **sprint** **planning/demos**
* Using **Git** and **Bitbucket** extensively on a **Linux** environment to track constant changes to our master repository

**Software Tools Developer (Co-op/Internship) February 2016-August 2016**

Ericsson, Ottawa, Ontario

* Worked on developing multiple internal tools from scratch and enhancing current tools
* Developed a DRX (Discontinuous Reception) Tool to monitor UE’s state by parsing log files for traces/signals using **Python** and plot the information in a webpage using **HMTL** and an open source **JavaScript** plotting library
* Developed a Wiki Tool, a graphical user interface tool using **Java** that summarizes multiple internal Wiki pages that contain information on internal scripts and fetch all the relatable information on previous uses of the script

**Software Developer (Co-op/Internship) September 2015-January 2016**

Ericsson, Ottawa, Ontario

* Developed and debugged **Python** and **Java** code for the EMCA (Ericsson Multi Core Architecture) Debugger targeted towards Ericsson’s Radio Base Station for LTE
* Refactored outdated **Python** code for new releases of the debugger on a **Linux** system
* Worked in an **agile** team and participated in daily **scrums** and **sprint** **planning**

**5620 SAM Global Technical Support (Co-op/Internship) May 2014-December 2014**

Nokia (formerly Alcatel-Lucent), Ottawa, Ontario

* Supported and provided remote technical support for the 5620 SAM network management platform and associated network elements
* Interfaced, developed and maintained strong relationships with external and internal remotely to troubleshoot/answer questions
* Accessed remote sites, reviewed log files, coordinated the duplicating or testing of the issue, gathered traces, logs, files for critical support
* Assisted with debugging complex product installations, resolved complicated product problems by applying both established procedures and creative alternatives
* Built a simple web interface tool using **PHP**, **MySQL**, **HTML**, **CSS**,and **JavaScript** to help coworkers book onsite Servers/Databases to avoid confusion and overlap of bookings

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| **APPLIED PROJECTS** |

**Facebook Messenger Bot September 2017-September 2017**

Individual

* Developed a messenger chat bot using **Python**, **Flask framework**, **SQLAlchemy**, **Heroku**, and **Messenger API,** etc.
* The bot’s services include surfing **Reddit** to provide users with different posts depending on their selection, using **OpenWeatherMap’s API** to provide current weather data, and a third party **RESTful API** to provide users with different soccer standings and daily fixtures of different leagues
* Created a simple database using **SQLAlchemy** to keep track of users and the posts they have they received, to make sure a user does not see a post twice
* **GitHub Project Code:** <https://github.com/mohamedtosman/messenger-bot>

**Smart Home System (Graduation Project) September 2016-April 2017**

Carleton University, Ottawa, Ontario

* Member of a team of 3 aimed to develop a smart home system to provide home owners with feedback and information through monitoring certain areas of their home and taking actions automatically or alerting the user and giving them the ability to access their home remotely
* Individually developed a hybrid mobile application using **Ionic Framework**, **HTML**, **CSS**, **JavaScript**, **REST API, JSON** that provides users with convenient control of their homes by providing services such as controlling light, setting/getting temperature and humidity levels, messaging system between the users, security through a camera, etc.
* **GitHub Project Code:** <https://github.com/mohamedtosman/Smart-Home-Mobile-App>

**3rd Year Software Project September 2016-December 2016**

Carleton University, Ottawa, Ontario

* Worked in a team to develop the back-end and front-end for a packet routing system in **Java** that inhibits the Depth First, Breadth First, and Flooding routing algorithms
* Made use of the AWT Packages and MVC pattern to implement the user interface
* Used **GitHub** for revision control and source code management
* **GitHub Project Code:** <https://github.com/mohamedtosman/Packet-Routing>

**Programming in Java January 2015-April 2015**

Carleton University, Ottawa, Ontario

* Worked in a team to develop an electronic voting system in **Java** to strengthen core concepts including a Client-Server model, graphical user interfaces, thread synchronization, database operations using Jackcess Java Library, and JUNIT testing

**Programming in C January 2015-April 2015**

Carleton University, Ottawa, Ontario

* Worked independently using **C** to develop programs including a console-version of the Snakes & Ladders and Battleship games to strengthen core concepts including library functions, arrays, two-dimensional arrays, I/O and file I/O
* Worked independently using **C** in a **Linux** environment to develop a variation of the Readers and Writers problem
* Worked independently using **C** in a **Linux** environment to implement a system using the Client-Server paradigm where communication occurs through an RPC

**Programming in Python September 2012-December 2012**

Carleton University, Ottawa, Ontario

* Worked to develop fundamental concepts including using the **Python** shell for various exercises, media computation to manipulate images, lists, tuples, sets, dictionaries and object-oriented programming

**Reverse Engineering Project September 2012-December 2012**

Carleton University, Ottawa, Ontario

* Worked in a team to develop alternations to an existing product in order to illustrate potential improvements in comparison to previous product
* Illustrated the updated product in a 3D representation using **PRO**/**E** to present it in a professional and a realistic manner

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| **PROFESSIONAL DEVELOPMENT** |

**The Web Developer Bootcamp September 2017-Current**

Udemy (MOOC Platform)

* Developing a familiarity with several tools and technologies including HTML5, CSS3, JavaScript, Bootstrap, JQuery, NodeJS, ExpressJS, MongoDB, REST, etc.
* Working on completing multiple web application projects including YelpCamp

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| **SKILLS AND EXPERTISE** |

* Programming languages: **Python**, **Java, C, C++, Assembly, Perl, MATLAB**
* Web development: **HTML**, **CSS**, **JavaScript, JSON**
* Frameworks: **Ionic, Flask, Bootstrap**
* Familiarity with Unit testing: **JUnit**
* Operating Systems: **Linux**, **Windows**
* Experience in using Version Control Software and code review tools: **Git** and **Gerrit**
* Experience with various types of **Data Structures** and **Algorithms**
* Basic operating system principles: **Processes**, **threads**, **mutual** **exclusion**, **deadlock**, **starvation**, **concurrent** **programming**, etc.
* Software Design skills: **Object** **Oriented** design/analysis and **Design** **Patterns**
* Experience in using **UML** for communicating, constructing, and validating the software throughout the cycles
* Experience working in an **Agile Development** environment